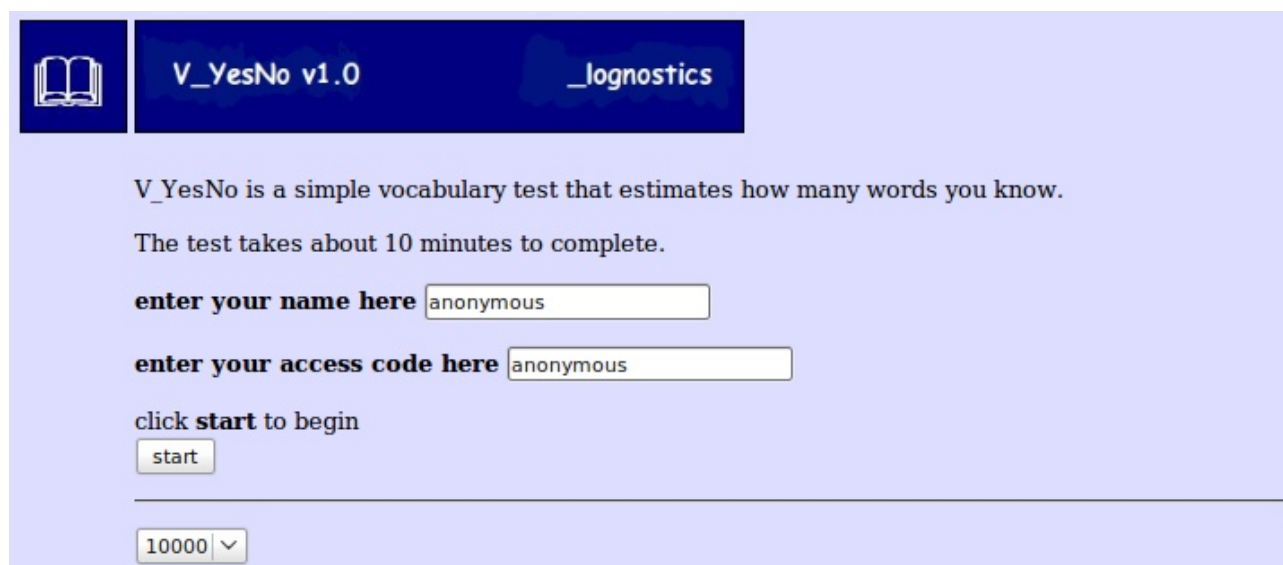


## V\_YesNo v1.0

*Paul Meara and Imma Miralpeix*

1: V\_YesNo v1.0 is a basic vocabulary size test. It uses the Yes/No methodology that was developed in the *Eurocentres Vocabulary Size Test* (Meara and Jones 1990). It more loosely resembles the X\_Lex Tests (Meara and Milton 1993), which are no longer supported. V\_YesNo v1.0 uses a more reliable scoring system than X\_Lex, and it covers a wider range of vocabulary ability (0-10K words.) V\_YesNo v1.0 works well with learners in the middle and upper reaches of this range, but is less reliable for beginners and low-level learners.

2: The opening screen looks like this:



V\_YesNo v1.0

\_lognostics

V\_YesNo is a simple vocabulary test that estimates how many words you know.  
The test takes about 10 minutes to complete.

enter your name here

enter your access code here

click **start** to begin

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3: If you want to save the data that EVST collects, enter an ID and an access code in the boxes. The access code can be any sequence of letters or numbers that identify this data set and distinguish it from other data sets: e.g. **swansea36**. Keep a record of any of any identification codes that you use. If you are unlikely to want to recover the data again, then you can leave these boxes as they are.

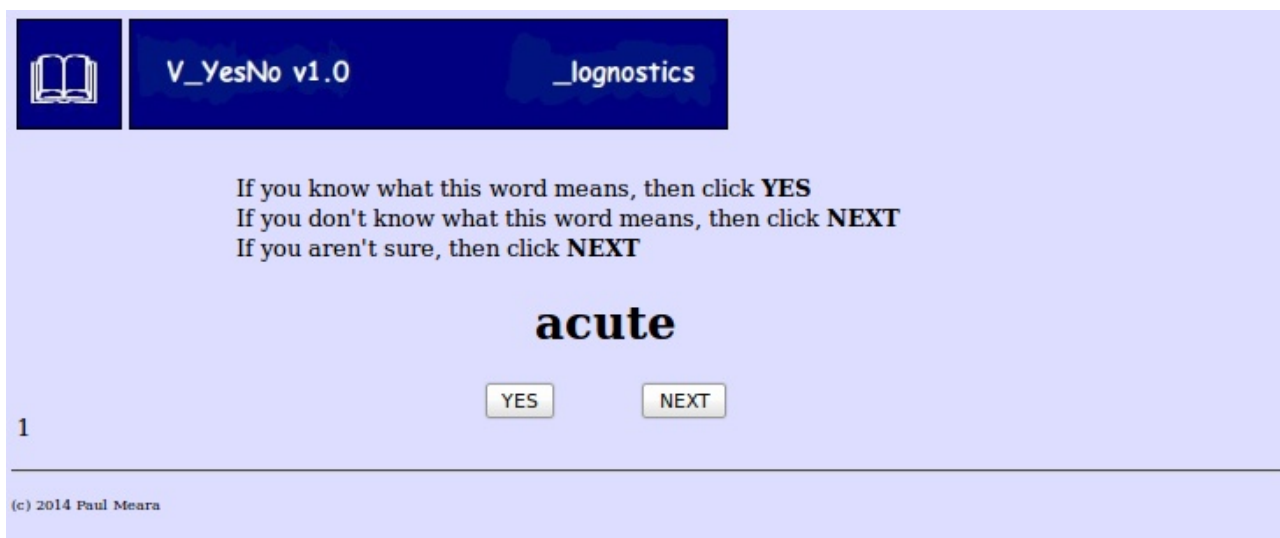
4: The small box below the line lets you decide how many words you want to test. The default value is 10000 words. This will generate a test of 200 items. If you want a shorter test, e.g. for demonstration purposes, then you can change this value. Do not use this option for actual testing.

5: Click **start** when you are ready to begin.

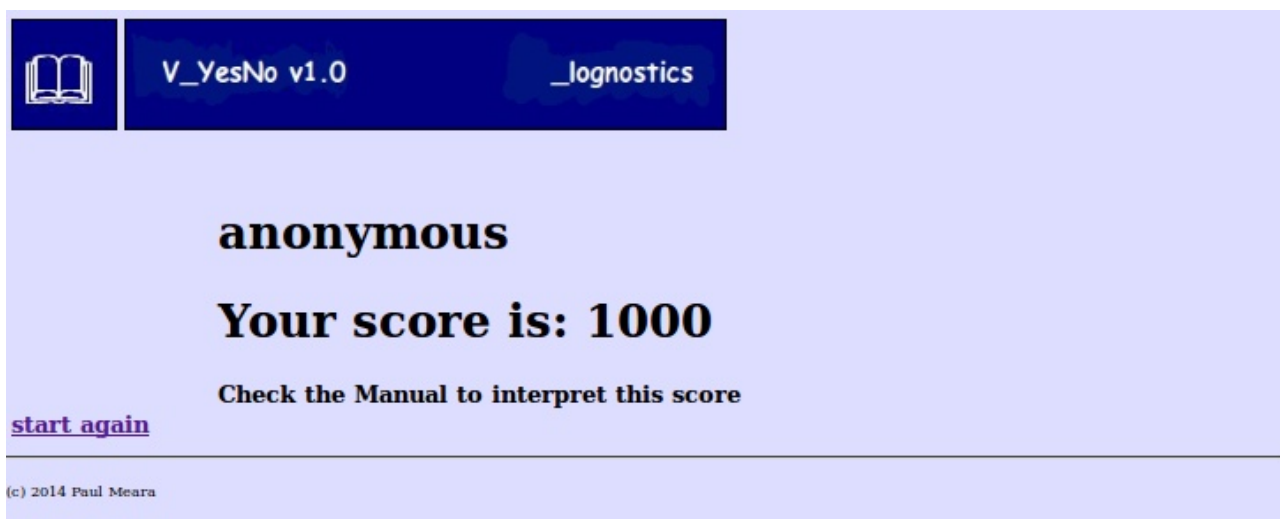
6: The main screen looks like the first diagram on the next page.

7: The test-takers' task is to indicate whether they **know the meaning** of the word displayed. The wording of this instruction is important: some of the words in the test may be familiar to the test-takers without them knowing what the word actually means.

8: There are two hundred test items in total. The test takes approximately ten minutes to complete. The number in the bottom left hand corner of the main display indicates how many items you have done so far.



9: At the end of the test, the program displays a report screen which looks like this:



The score is an estimate of the number of words the Test Taker knows.

10: You can save a copy of this report by using your browser's **print** command.

10: Click on start again to begin a new test.

11: The maximum score is 10,000 words. Scores in the 6,000 to 10,000 word range are good for non-native speakers.

Scores in the 3,500 to 6,000 word range are typical of intermediate level learners.

Scores in the 2,000 to 3,500 word range are typical of competent beginners.

Scores below 2,500 words are probably unreliable, and should be treated with extreme caution.

12: V\_YesNo scores any data it collects on a central data base. It is possible for researchers to access this data base for bona fide research purposes. Contact the authors if you need to do this.

13: For further discussion of V\_YesNo v1.0 see: **PM Meara and I Miralpeix** *Tools for Vocabulary Research*. Bristol. Multilingual Matters. 2015

## **References**

**Meara, PM and G Jones**

*The Eurocentres 10K Vocabulary Size Test*. Zurich: Eurocentres. 1990.

**Meara, PM and JL Milton**

*X\_Lex: The Swansea Vocabulary Levels Test*. Newbury: Express. 2003.